

ILLAWARRA CHURCHES SOCCER ASSOCIATION INC.



BY-LAWS & GENERAL INFORMATION – 2009

INDEX

PART A - BY-LAWS

1. By-Laws
2. The Competition
3. Match Times
4. Substitutes
5. Player Registration
6. Uniforms
7. Home Team Requirements
8. Team Sheets
9. Referees
10. Code of Conduct
11. Penalties

PART B - GENERAL INFORMATION

12. Fees
13. Insurance Cover

PART A

1 BY-LAWS

- 1.1 Amendment to By-Laws

By-Laws may be adapted or amended at General Meetings (G.M's) subject to rule 7.11. By -Laws adopted or amended at GM's are to be put to the vote again at the next AGM; after which they become adopted as part of the By-Laws.

- 1.2 Statement of Intent

Failure of any club, team, player or players to observe these rules in their entirety renders such club, team, player or players liable to penalty as laid down in the rules, or as the MC or other responsible committee deem fit and proper.

2. THE COMPETITION

- 2.1 The Major and Minor Premiership of the Association shall be competed for annually unless circumstances prevent.

- 2.2 The MC shall be responsible for determining the number of divisions and the composition of those divisions. In so doing it shall attempt to:
- i. organise the competition into sufficient divisions in order to produce a playing season from March to the end of September (including finals)
 - ii. if more than one division is required, Division 1 shall be considered to have the higher standard of play and competitiveness than Division 2 and so on if more than 2 divisions are necessary.
 - iii. satisfy the wishes of all teams to play in the division of their choice.
 - iv. ensure that no teams play from one year to the next in a division in which they are uncompetitive (either too strong or too weak).
- 2.3 Clubs shall play competition games as laid down by the MC and shall notify the Registrar or Secretary of any social games played (for insurance purposes).
- 2.4 Points shall be allocated as follows:
- | | |
|-------------------|--------------------------|
| ▪ Win. | 3 points |
| ▪ Draw. | 1 point |
| ▪ A Forfeit (3-0) | 3 points |
| ▪ Bye | 0 point |
| ▪ Washout | 0 points (including bye) |
- 2.5 Forfeits
- i. A minimum of four days notice of a forfeit must be given to opponents and the Association
 - ii. A club not giving sufficient notice as defined in this rule shall be liable for expenses of the opponent's team.
 - iii. Clubs forfeiting on two separate occasions without satisfactory reason may be removed from the competition.
 - iv. In the event of a forfeit the goals credited to the disadvantaged team shall be 3.
- 2.6 Finals
- i. Where two or more teams finish on equal points the minor premiership, or final positions shall be determined by goal difference.
 - ii. In the event of two team finishing on equal goal difference they shall be declared joint minor premiers. If two teams have equal goal difference in fourth place, results in competition games between the two sides concerned shall decide the team to progress into the finals. If teams are still equal the team to progress shall be decided by a playoff.
 - iii. Eligibility to play in second division semi-finals, finals or grand final:
 - iv. A player shall be eligible to play in second division semi-finals, finals and grand finals or replays of such fixtures if:
 - v.
 - a. He has played more Second Division Premiership matches than First Division matches during the season.

- b. Having satisfied condition (a) his clubs First Division team has also qualified for the finals and he does not play in that team except as a replacement.
- c. or his club's First Division goal keeper and the regular second division goal keeper is unavailable or injured. This includes replacing the second division keeper due to injury.

2.7 In any knock out competition, or any competition playoff, semi-final or final game resulting in a draw an extra fifteen minutes each way shall be played, if practicable. Teams shall toss for choice of ends and game shall be recommenced without delay. The first team to score in extra time will be the winner, and the game shall end. If after extra time no goals have been scored the match shall be decided by a penalty shootout under normal FIFA rules.

3. MATCH TIMES.

- 3.1 Second division matches will commence at 1pm. First division matches at 3pm. Half time will be a minimum 5 minutes.
- 3.2 Matches shall commence at such time and upon such grounds as may be directed by the MC and any Club refusing or failing to play the club against which it has been drawn within fifteen minutes of the scheduled kick off time, and without sufficient reason for not doing so, shall be judged to have forfeited the match.
- 3.3 Games shall finish no less than ten minutes prior to commencement of the next match.

4. SUBSTITUTES.

- 4.1 Four substitutes will be allowed in all games of the Association. Substitutes names must appear on the team sheet.
- 4.2 Referee to mark "S" against name of player substituted.
- 4.3 The team Captain is responsible for reporting substitutions to the referee and ensuring no more than 4 take place.

5. PLAYER REGISTRATION.

- 5.1 See Rules (Constitution) section 3.
- 5.2 Only registered players of a club shall take part in a competition game. Registration forms for new players, accompanied by the registration fee, must be received by the registrar a minimum of 1 week prior to the match. The player shall only play after the club secretary has received clearance from the registrar.
- 5.3 Any team playing unregistered or suspended players shall lose three (3) points and the game treated as a forfeit if the offending team wins. If the no offending team wins then the goals scored will be added to the For/ Against.
- 5.4 A player registered with any Club shall be under the jurisdiction of that Club until after the current season, and must not play for any Club other than the Club he is registered, unless the gains consent of the club with which he is registered and a transfer has been granted by the MC. A player may, after the month of August, again be registered for his current club for the following season, but shall not enter into negotiation or engagement

with another Club belonging to this association until his existing engagement has terminated. Players may transfer to only one other Club during the same season.

- 5.5 A member of a club or team shall not induce or attempt to induce either directly or indirectly a player who is a registered member of another team to seek a clearance or transfer from his present club. A person found to have contravened this by-law shall be liable to such penalty as the MC considered proper.
- 5.6 All players in competition shall be registered as Amateurs. Any player found receiving payment will be de-registered and games he has played shall be forfeited.

6. UNIFORMS.

- 6.1 All teams must register their team colours with the honorary Secretary.
- 6.2 A new team is not to purchase uniforms before approval for colours is given by the Honorary Secretary. As soon as possible a photo of a player dressed in full uniform is to be given to the Honorary Registrar who shall keep a full catalogue of team uniforms.
- 6.3 Concerning uniform selection, preference shall be given to the club whose registration is first given to the Honorary Secretary.
- 6.4 Players in all matches must appear in proper football uniforms. Shirts or jerseys with sleeves in the Clubs registered colours, shorts and adequate footwear. Players shall not wear any other description of headwear but a cap without a peak, goalkeepers excepted. When the colours of two clubs are similar, the home team shall change. Goalkeepers must wear colours which distinguish them from all other players, spectators and the referee. Glasses are not to be worn on the football field.

7. HOME TEAM RESPONSIBILITY

- 7.1 The home team is the first team listed on the draw.
- 7.2 The home team is to supply (or arrange) the following:
a) Goal nets
b) Corner posts, not less than 1.5 metres in height
c) 1 match ball. Note: Away teams also to supply one match ball
d) Two referees assistance (Lines persons)
- 7.3 Home teams shall be responsible for leaving the ground clean following the game.

8. TEAM SHEETS.

- 8.1 Team sheets are to be filled in complete with registration numbers and handed to the referee prior to the commencement of the match.
- 8.2 Team sheets are to be reclaimed from the referee at the conclusion of the game, and sent to the registrar by no later than the Tuesday of the following week by the HOME TEAM.
- 8.3 The results of the game are to be phoned through to the registrar before 1930hrs on the day of the match by the winning team, or in case of a draw the home team, to allow results to be placed in the media.
- 8.4 A loss of one (1) point will be deducted from the home team for late arrival of team sheets.

9. REFEREES.

- 9.1 A referee (not a member of either club) shall be appointed by the MC where possible, and his duties shall be as defined by FIFA. In the event of the appointed referee not attending the appointed duty team (as per the draw) shall referee. Failing this an official of the Association if present, shall appoint the referee. Failing this the captains of the competing teams must appoint a referee within 15 minutes of the scheduled kick off time, and such referees decisions will be accepted as official. (The competing teams are to advise the MC after the match).
- 9.2 The referee is required to mark on the team sheet alongside the substitutes name and the player replaced a "S".

9.3 REFEREEING REQUIREMENTS:

9.3.1 Teams that are required to referee a match are to supply the following:

- a) Referee - unless one is supplied by MC
- b) Two linespersons
- c) Linespersons flags

9.3.2 a) Failure to supply the referee will result in the loss of one competition point and a fine of an amount to be determined at the AGM if deemed appropriate by the MC.

b) Failure to supply linespersons will result in the loss of one competition point and a fine of an amount to be determined at the AGM if deemed appropriate by the MC.

NOTE: Where a substitute referee or linesperson is made, the team supplying the substitutes will be credited the amount of the fines above. (Please advise details on team sheet)

c) Linesmen must fully understand the rules. ie. The off-side rule and when the ball is out of play.

d) Referees are responsible for determining whether games are played or otherwise. (Factors to take into account are wet or dangerous conditions or other circumstances as they arise).

e) Team sheets e to be signed at the conclusion of the match by referee or both linespersons, given to the winning team (or home team in case of draw)

f) Names of goal scorers are to be recorded on the team sheet.

g) Referees are not to advise offending players of the length of their suspension, but only of their offence. Club secretaries shall be advised of any suspension by the registrar should the offence not carry an automatic penalty.

h) Referees have the full support of the MC and Judiciary Committee. They have total authority at the game and their decisions are not to be questioned during the game.

NOTE: Prior to refereeing, irregular referees should read their Soccer Rules Handbook. A copy of which can be obtained from the Vice-President as required.

10. CODE OF CONDUCT.

10.1 Breachable offences with automatic Suspension:

- | | | |
|--------|-------------------------------|-----------|
| 10.11) | Foul and/or abusive language | 2 matches |
| 10.12) | Persistent misconduct/dissent | 2 matches |

10.13)	Attempting to strike or kick an opponent	2 matches
10.14)	Slapping an opponent or others	2 matches
10.15)	Punching, kneeing or kicking an opponent	3 matches
10.16)	Head butting	12 matches
10.17)	Spitting at an opponent or others	6 matches
10.18)	Dangerous tackle	3 matches
10.19)	Throwing an opponent to the ground	2 matches
10.110)	Throwing ball at a opponent	2 matches
10.111)	Blaspheming	3 matches
10.112)	Professional foul (as per law 12.5, 16, 17)	2 matches minimum

The above stated suspension periods are the minimum and may be increased depending on the severity of the offence committed. Any other offence for which a player is sent from the field of play or which occurs on the side line will be heard before the JC for consideration and sentence.

10.2 NOTE:

10.21 Code of conduct applies both on and off the field, whilst participation in ICSA inc. activities.

10.22 Association officers or team managers may report any matter of concern regarding a player, club official or referee to the MC. Any person so doing shall advise the Hon . Secretary as soon as possible by telephone of the full details. ICSA inc. members shall co-operate fully with any subsequent inquiry.

10.23 Clubs are expected to control their spectators in order to ensure proper conduct. A positive encouraging attitude is expected at all times (particularly towards referees and opponents). The MC will take action if required.

10.24 Suspensions are to be served on competition matches only (ie. Not indoor soccer or free weekends).

10.25 Penalty for an offence occurring at indoor soccer is to be served on either indoor or outdoor matches (whichever comes first) A player under suspension shall not be eligible for representative games.

10.3 YELLOW CARDS.

A cumulative yellow card system is to apply as follows:

10.31 Three yellow cards result in a 2 match suspension

10.32 If he should receive 2 further yellow cards result in an additional 4 week suspension

10.33 A further yellow card results in the player appearing before the Judiciary Committee for disciplinary measures.

10.4 RED CARDS.

10.41 One red card for breachable offences shall result in automatic suspension according to the offence.

10.42 If he receives a further red card the suspension shall be doubled.

10.43 A further red card is results in the player appearing before the Judiciary Committee for disciplinary measures.

10.44 Suspension for red card offences (10.1) shall be served in the grade the offence occurred. A player may not play in another grade whilst under suspension.

11. PENALTIES.

The following offences incur a one point penalty

11.1) Non attendance at a General Meeting or the AGM

11.2) Failure to deliver team sheet to the registrar by Tuesday following the match.

11.3) Failure to supply registration Numbers and Signatures on team sheets.

11.4) Non payment of Team Fees for each game after 31st June.

11.5) A three point penalty will be applied for each game where a team has played an unqualified player - and the game treated as a forfeit.

12. TEAM APPLICATION AND FEES.

12.1 Annual charges for team nominations, player registrations, ground fees and other fees shall be set at the AGM.

12.2 Team nominations, accompanied by the nomination fee, for the following season shall be in the hands of the Association Secretary no later than the 27th February.

12.3 Late applications will be received but will only be placed in a competition providing a bye exists.

12.4 No player registration form will be accepted without the Full payment of registration fee.

12.5 Ground fee's must be paid by cheque to the treasurer by the 31st June of the current season.

12.6 Any club in arrears to the extent of two weeks may be removed from the competition. Clubs not replying within two weeks of being notified of being in arrears will be fined an amount per week determined at the AGM, as well as any other penalty due.

12.7 Gate monies from all matches on Association controlled grounds will be the property of the Association.

13. INSURANCE COVER.

13.1 The MC of the ICSA will arrange insurance cover.